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Guide To The Crystal Gems (Steven Universe)



Synopsis

Introducing the Crystal Gems from Steven Universe! The Crystal Gems—Garnet, Amethyst, and Pearl—are three of the toughest heroes on earth. They are also mentors to Steven Universe, a gem/human hybrid boy whose mother was a great Gem leader. This guide, told from Steven's point-of-view and written by the show's very own creator, Rebecca Sugar, is packed with facts about the Crystal Gems' powers, abilities, and origins. It also includes original art and a special introduction from Rebecca Sugar. This book is a must-have for any Steven Universe fan!

Book Information

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Age Range: 8 - 12 years

Grade Level: 3 - 7

Customer Reviews

Rebecca Sugar is the creator of the show Steven Universe on Cartoon Network, and was also a writer and storyboard artist on Cartoon Network's animated series Adventure Time. She's an artist, composer, and director.

I feel like I should preface this review by clarifying: this is NOT a tell-all, ground-breaking, eye-opening book. This book is from the point of Steven (and for a brief time, Garnet) so you shouldn't really expect to read this book and expect for it to reveal any major secrets. That being

said, this is a really cute book, that I highly recommend to any fans of the show. The book was written by the show's creator, Rebecca Sugar, so everything in the book is canon. As I mentioned before, the book is written from the point of view of Steven. There are little character pages that talk about each individual character, and Steven's thoughts on their personalities. (Most of it is stuff that a regular viewer already knows, but it's still very interesting.) There are also little details about each fusion that we've seen so far! It's important to note, though, that the book only goes up to the beginning of season 2, so Rainbow Quartz and Sardonyx are not mentioned. There are lots of cute little never-before-seen drawings from Rebecca Sugar inserted into the book. I will say, for those looking for information on gem lore, there are a FEW tidbits in here that are kind of interesting. Some explanations (what Homeworld is like, the nature of corrupted monsters) are vaguely or suspiciously worded, and I'm sure that theorists will have a blast interpreting what they mean. All in all, for less than \$10, you can't go wrong. If you're a fan of the show, you'll probably really enjoy this little booklet. And if you're not a fan of the show...I suggest that you watch it! The book spoils a few major season 1 plot points, and you'll enjoy it more if you're surprised!

This is a really great book for any Steven Universe fan. It has new knowledge on things, especially fusions. The book is narrated by Steven himself (besides for the fusion section, which is narrated by Garnet). It tells facts about each character, each fusion, and has snapshots of memorable moments that happened throughout the show. Some facts about the book itself:-It has 90 pages-It's 8 3/4 inches tall, 6 3/4 inches wide, and 1/2 inch deep-It has a note from Rebecca Sugar in it (pictured)-It has 2 blank pages (1 in the front, 1 in the back)-Each character has a different font and color, so it's easy to tell who's talking-Thick pages-I've had this book since it first released and I feel as though it's very sturdy, too. Definitely made for children. I think this is a book that's good for any Steven Universe fan, and I highly recommend it.

I pre-ordered the hardcover edition. When it arrived, the first thing I noticed was the glittery holographic text on the cover. Nice touch. The pages are a gloss/mat finish of fairly heavy weight paper. The printing is very nice with tons of crisp, colorful illustrations. It is not filled with secret SU info, but there were a few facts in it that I didn't know including revealing Rose's manifesto for the first time. The title might make you believe that this is a primer for the show. However, if you have not made it through season one, the book will be a major spoiler. The book does what its title says. Describing the Crystal Gems as well as the Home World Gems and Fusions. It really doesn't talk about any of the human characters or locations. On the first page, Rebecca introduces Steven.

Steven explains the Gems from his perspective and gets a bit introspective. In the last part of the book, Garnet walks us through the world of the fusions. There is a lot of dialog support from all the Crystal Gems. Each one is given their own font which is a great way to help the reader keep track of who's speaking. You can't help but read the book in the character's voices. As far as content goes, I think the best part is the insight you get from Steven's feelings and understanding of his world. If you are a fan, it's well worth the money.

It's accurate to the canon, definitely written up to a certain point in the story (Mid Season two to give a range). If you are getting someone into SU, have this book with them, otherwise, you are better off reading a wikia. If the price is good like it is ATM (under \$5) pick it up and use it as tool to get people into SU.

This guide is a fun and easy read for those who watch the show. It is written through the perspectives of Steven and the Crystal Gems and includes basic breakdowns of them, the Homeworld gems that have been introduced so far, and most of the fusions that have appeared (Rainbow Quartz and Sardonyx are, unfortunately, absent). The different fonts and colors make it easy to figure out who is providing commentary, and the writing makes the information and lessons in it accessible for all age groups, which is definitely a positive for children's media. I would not consider this a must-have simply because, outside of a few explanations (how Rose Quartz was able to have Steven) and little tidbits (like Opal being forgetful--so stuff that just confirms details in the episodes), this doesn't really offer much past what you find in the episodes already (and as mentioned before, nothing for those that wanted to learn about the other two fusions). It's still good, though, and I would recommend it for those that would benefit from having all of this in written form. As an aside from someone who purchased the Kindle version, if you're torn between the two, know that the digital copy is in the comic-reader format, so anything like highlighting, searching, etc., is not possible from what I can see. While the book is still easy to read, there is no benefit to it compared to the physical copy.

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